CL Series

Digital Mixing Console



Versatile, creative consoles for expressive engineering.

- Naturally superior sound plus a comprehensive range of "coloring" options.
- Acclaimed Yamaha Centralogic concept at the core of a refined user interface.
- Separate console and I/O rack components communicate via Dante[™] network audio protocol.
- Up to eight I/O rack units can be connected to each console. 5U size Rio3224-D I/O unit provides 32 ins, 16 outs, and four AES/EBU outputs. 3U size Rio1608-D I/O unit has 16 ins and 8 outs.
- I/O rack unit sharing allows multiple consoles to be control the same I/O unit, with gain compensation.
- Virtual "Premium Rack" with VCM models of the renowned Neve Portico 5033 equalizer and Portico 5043 compressor/limiter, plus other VCM equalizers, compressors, and studio-quality effects.
- Virtual "Effect Rack" allows simultaneous use of up to 8 effects from a selection of 46 ambience effects and 8 insertion effects.
- Virtual "GEQ Rack" allows graphic EQ to be inserted into the output buses as required for room equalization and other functions.
- Seamlessly integrated remote control and offline editing via an Apple iPad[®] or other computer.
- Network redundancy supported for maximum reliability.
- Every detail faders, knobs, switches, indicators, displays, etc. designed for optimum operating feel.
- 2-track mp3 recording to USB memory.
- Tight integration with Nuendo Live (included) for serious live multitrack recording.
- Multitrack recordings can be used for "virtual sound checks" when the performers aren't available.
- Three Mini-YGDAI card slots provide easy I/O expansion as well as extra processing capabilities.
- Lake[®] processing can be added via expansion slots.
- Other features: editable channel names and colors, user defined keys and knobs, 300 scene memories, input and output delays, ample EQ and dynamics processing, 16 DCA groups, 8 mute groups, 5-in/5-out GPI interface, multiple user key sets, on-screen help, and more.

[CL5]

Three-section fader layout for efficient hands-on control. The CL5 is the ideal choice for a diverse spectrum of live sound systems.

- Input channels: 72 mono, 8 stereo.
- Fader configuration: 16-fader left section, 8-fader Centralogic section, 8-fader right section, 2-fader master section.
- Aluminum stay for iPad support.
- Built-in meter bridge.

[CL3]

An ideal blend of compact size and channel capacity for a variety of live and installed applications.

- Input channels: 64 mono, 8 stereo.
- Fader configuration: 16-fader left section, 8-fader Centralogic section, 2-fader master section.
- Aluminum stav for iPad support.
- Meter bridge optional.

[CL1]

Dual 8-fader sections in a space-saving console that can be used alone or cascaded to another CL console for input expansion.

- Input channels: 48 mono, 8 stereo.
- Fader configuration: 8-fader left section, 8-fader Centralogic section, 2-fader master section .
- Meter bridge optional.

OPTIONS

the PW800W provide

redundant failsafe

operation.



Two rack-mountable I/O units with different input and output capacities are available for use with the CL series consoles. The 5U size Rio3224-D provides 32 ins, 16 outs, and four AES/EBU outputs, while the 3U size Rio1608-D has 16 ins and 8 outs. Both types connect to the console via Dante network protocol for low-jitter, low-latency digital audio communication.

PW800W GENERAL SPECIFICATIONS (PW800W) **Power Supply Unit** 🕲 VΔΜΔΗΔ 3U When a CL unit is added the internal power supply and





The optional CL3 and CL1 Meter Bridge fits right above the console's display and provides high-visibility level monitoring while allowing the display to be used for other operations.



PSL360 Power Supply Link Cable

Rear Panel

CL Series

GENERAL SPECIFICATIONS

Sampling frequency rate	Internal: 44.1kHz, 48kHz					
	External: 44.1kHz (+4.1667%, +0.1%, -0.1%, -4.0%) ±200ppm					
	48kHz (+4.1667%, +0.1%, -0.1%, -4.0%) ±200ppm					
Signal Delay	Less than 2.5 ms OMNI IN to OMNI OUT (@fs=48kHz)					
Total harmonic distortion*1 OMNI IN to OMNI OUT Input Gain=Min.	Less than 0.05% 20Hz to 20kHz @+4dBu into 600 Ω					
Frequency response CH INPUT to OMNI OUT	+0.5, -1.5dB 20Hz to 20kHz, refer to +4dBu output @1kHz, OMNI IN to OMNI OUT					
Dynamic range (maximum level to noise level)	112dB typ., DA Converter, 108dB typ., OMNI IN to OMNI OUT, Input Gain = Min.					
Hum & noise level*2 (20Hz to 20kHz), Rs=150Ω	-128dBu Equivalent input noise, Input Gain=Max., -84dBu Residual output noise, ST master off					
Crosstalk (@1kHz) Input Gain=Min.	-100dB*3, Adjacent OMNI IN/OMNI OUT channels					
Phantom Power	+48V					
Power requirements	AC110V-240V, 50/60Hz					
Power consumption	CL5/CL3/CL1: 170W, Internal Power Supply CL5/CL3/CL1: 200W, Simultaneous use of Internal PSU and External PW800W					
Dimensions (W x H x D)	CL5: 1053 x 299 x 667mm (41.5" x 11.8" x 26.3") CL3: 839 x 299** x 667mm (33.1" x 11.8" x 26.3") CL1: 648 x 299** x 667mm (25.5" x 11.8" x 26.3")					
Weight	CL5: 36kg (79.4lbs) CL3: 29kg (63.9lbs) CL1: 24kg (52.9lbs)					

*1 Total harmonic distortion is measured with a 8dB/Oct filter @80kHz. *2 Hum & noise level is measured with a 6dB/oct filter @12.7kHz; equivalent to 20kHz filter with infinite dB/Oct attenuation. *3 Crosstalk is measured with a 30 dB/octave filter @22kHz. ** Excluded MBCL optional meter bridge.

ANALOG INPUT SPECIFICATIONS

		Actual	For you with	Input level			
Input terminal	GAIN	source impedance	nominal	Sensitivity	Nominal	Max. before clip	Connector
OMNI IN 1-8	+66dB	1040	50-600Ω Mics & 600Ω Lines	-82dBu	-62dBu	-42dBu	- - XLR3-31 type* -
	+18dB	TUKS2		-34dBu	-14dBu	+6dBu	
	+17dB	· 3kΩ		-33dBu	-13dBu	+7dBu	
	-6dB			-10dBu	+10dBu	+30dBu	
TALKBACK	+64dB	101 -	50-600Ω Mics & 600Ω Lines	-70dBu	-60dBu	-40dBu	
	+20dB	τυκΩ		-26dBu	-16dBu	+4dBu	ALN3-31 type

ANALOG OUTPUT SPECIFICATIONS

	Antonia	For use with		Output terminals			
Output terminal	impedance	nominal	GAIN SW	Nominal	Max. before clip	Connector	
	75.0	600Ω Lines	+24dB	+4dBu	+24dBu	-XLR3-32 type*	
UMINI UUT 1-8	75Ω		+18dB	-2dBu	+18dBu		
PHONES	150	8Ω Phones	_	75mW	150mW	-ST Phone Jack**	
	192	40Ω Phones	_	65mW	150mW		

DIGITAL I/O SPECIFICATIONS						
Terminal	Format	Data length	Level	Audio	Connector	
Primary/Secondary	Dante	24bit or 32bit	1000Base-T	64ch Input/64ch Output @48kHz	etherCON Cat5e	

DIGITAL OUTPUT SPECIFICATIONS

Tern	ninal	Format	Data length	Level	Connector
DIGITAL OUT	AES/EBU	AES/EBU Professional Use	24bit	RS422	XLR3-32 type*

I/O Slot (1-3) SPECIFICATIONS

Each I/O Slot accepts a Mini-YGDAI card. Only Slot1 has a serial interface.

CONTROL I/O SPECIFICATIONS					
Terminal		Format	Level		
MIDI	IN	MIDI	-		
MIDI	OUT	MIDI	—		
	IN	—	TTL/75 Ω terminated		
WORD GLOCK	OUT	—	TTL/75Ω		
GPI (5IN/50UT)		—	—		
NETWORK		IEEE802.3	10BASE-T/100Base-TX/	 Input pins: Internal L-level pull-up resistors provided (47kΩ). Output pins: 	
LAMP (CL5=3, CL3=2, CL1=1)		—	0V - 12V	Open-drain output (Vmax = 12V, max.	
USB HOST		USB 2.0	—	SINK CURRENT/PIN = 75mA) Power pins: Output voltage Vp = 5V,	
EXT DC IN		—	_	max. output current Imax = 300mA	
Meter Bridge (CL3/CL1 only)		_	-	^2. Pin 4 = +12V, Pin 3 = GND, lamp rating 5W. Software voltage control.	
				-	

DIMENSIONS







367





unit : mm





System Examples: Live Sound



A Simple Daisy-chain System

Internal port switches allow the CL series to be easily set up for daisy-chain or star network congurations. In this example the Console at FOH position is directly connected to the I/O rack at the side of the stage. The network is self-congured. Of course the CL StageMix iPad app can be used even in simple systems like this one, and Dante Virtual Soundcard can be used to enable multitrack recording to a DAW such as Steinberg's Nuendo Live.



A Flexible, Redundant Star Network

Star topologies can be congured with network switches. In this conguration, redundant connections to each device on the network ensure that a malfunction in one cable or network device will not disrupt the entire system. The Gain Compensation feature allows multiple consoles to control analog gain for a single I/O rack, for seamless integration of FOH and monitor operation. Multiple computers can be used for live recording, too.

CL Series

